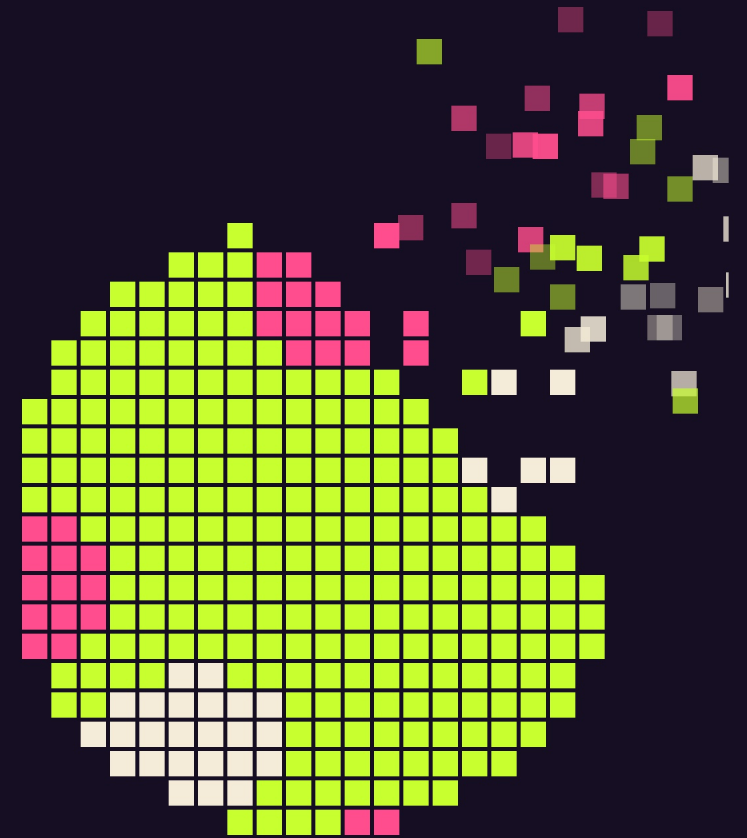


A VERY SERIOUS INVESTIGATION

We live in a **simulation.**

And I have slides to prove it.

Presented by Kanyesigye



The argument takes 30 seconds.

1

We build
fake worlds.

2

They get better
every year.

3

So who built ours?

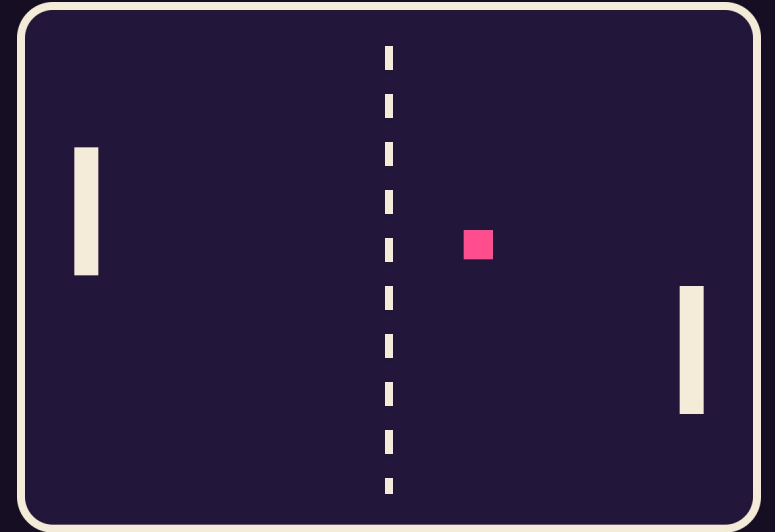
EXHIBIT A

**We already build
fake worlds.**

1972

**This was the best graphics
on Earth.**

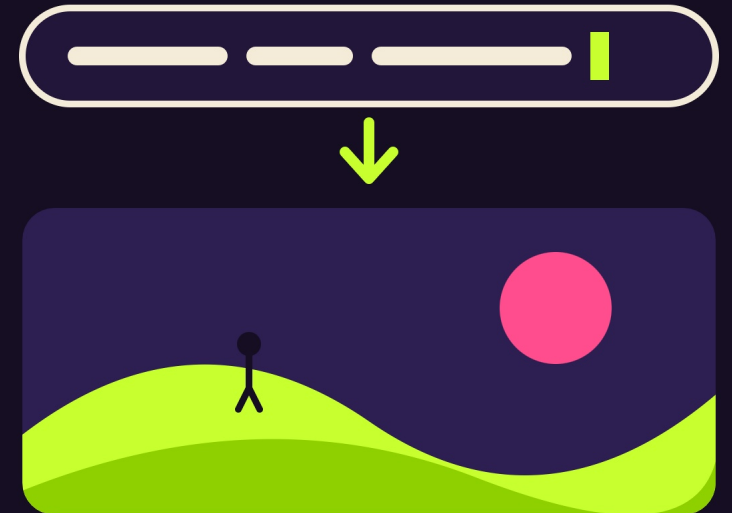
Two lines and a square.



2025

Type a sentence. Walk around inside it.

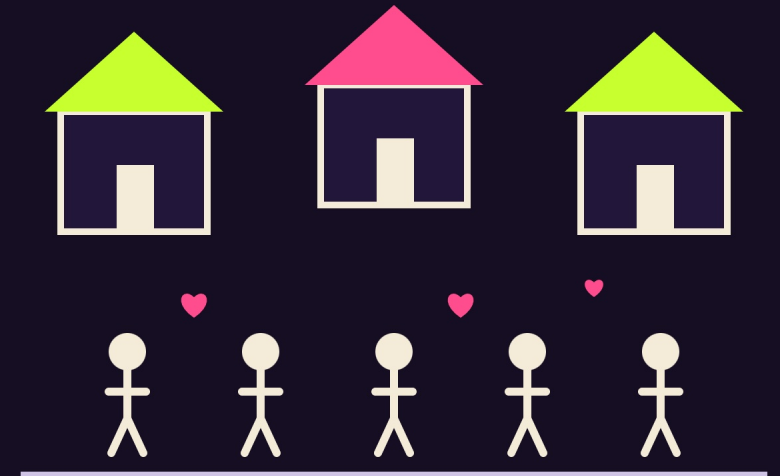
AI now builds playable worlds from a prompt.



25

AI characters in a fake town.

One planned a party. The rest spread the invites, found dates and turned up.



One of these is true.

1

**Civilisations die
before they can
simulate minds.**

2

**They can, but
nobody bothers.**

3

**We are almost
certainly
inside one.**

One real world. Billions of fake ones.

Pick a dot. Are you the **pink** one?



EXHIBIT B

**The universe runs
like software.**

299,792,458

metres per second. Nothing goes faster.

Every computer has a max clock speed. So does ours.



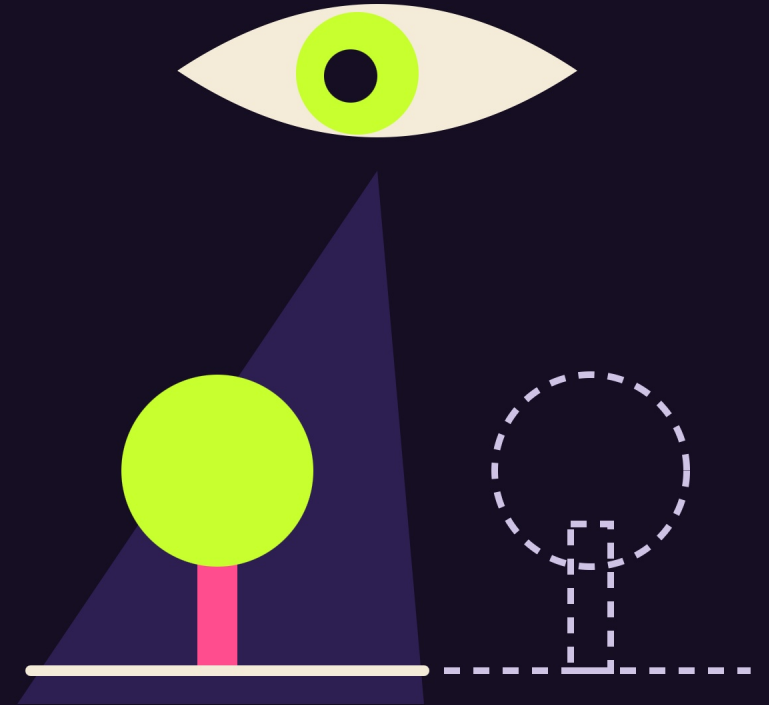
Reality has pixels.

Physics has a smallest useful length:

[illegible]

It only renders what you look at.

Particles stay blurry until someone measures them. Games use the same trick to save memory.



Error-correcting code hides inside physics.

The same kind your browser uses. Nobody admits to putting it there.



14 / 25

EXHIBIT C

The glitches.

15 / 25

Déjà vu

The same frame loaded twice.



The Monopoly man never had a monocle.

You remember one anyway. Somebody
patched him.



0

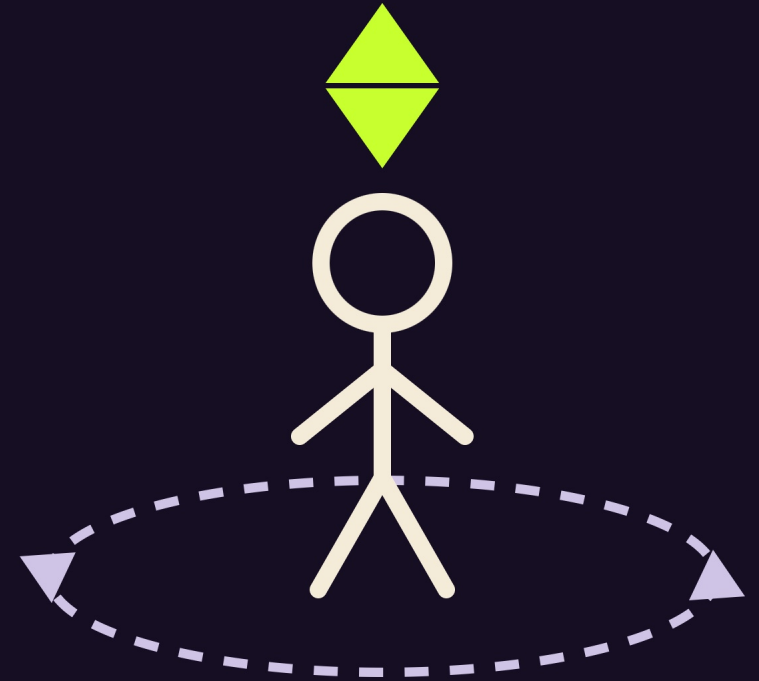
aliens found.

Billions of planets. Nobody home. Maybe the dev only rendered us.

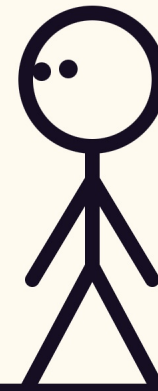
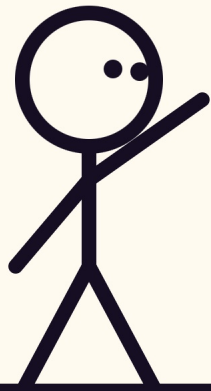


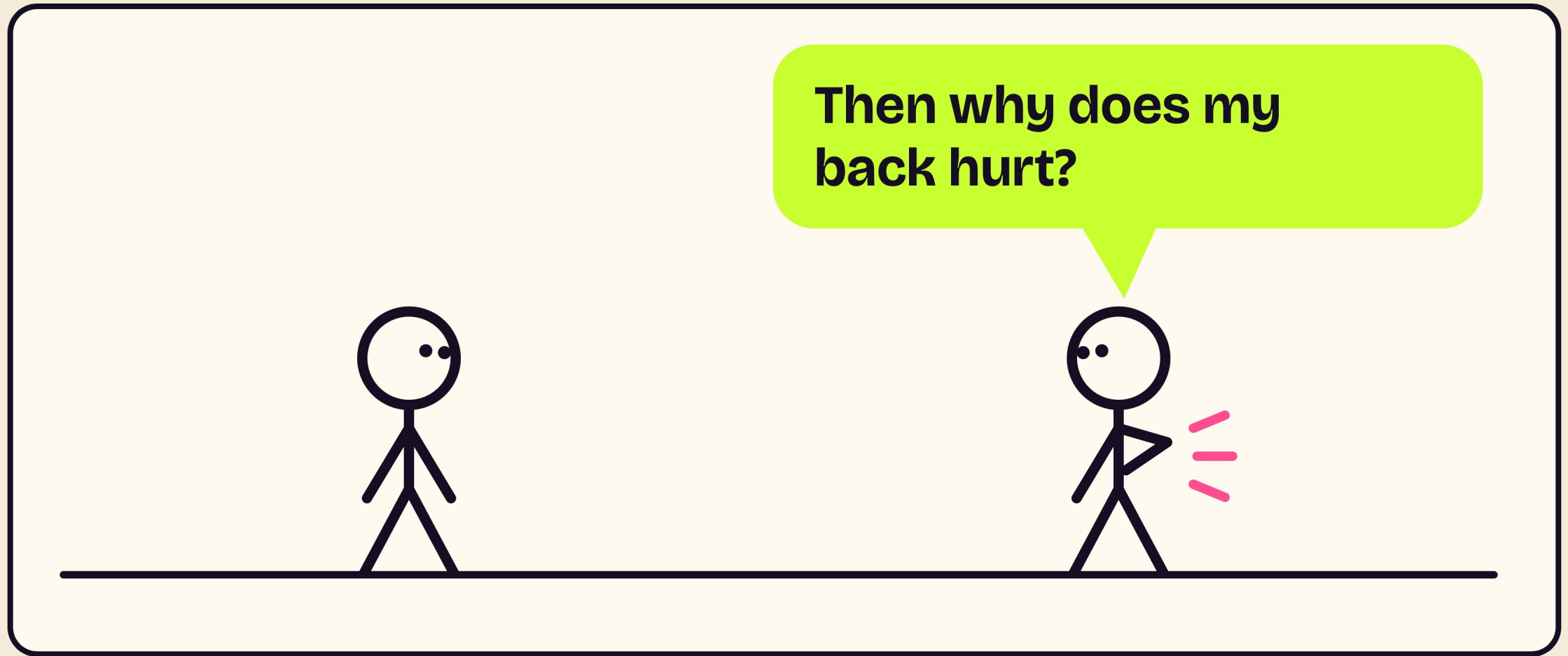
You know this guy.

Same route. Same time. Same three sentences. That is an NPC.



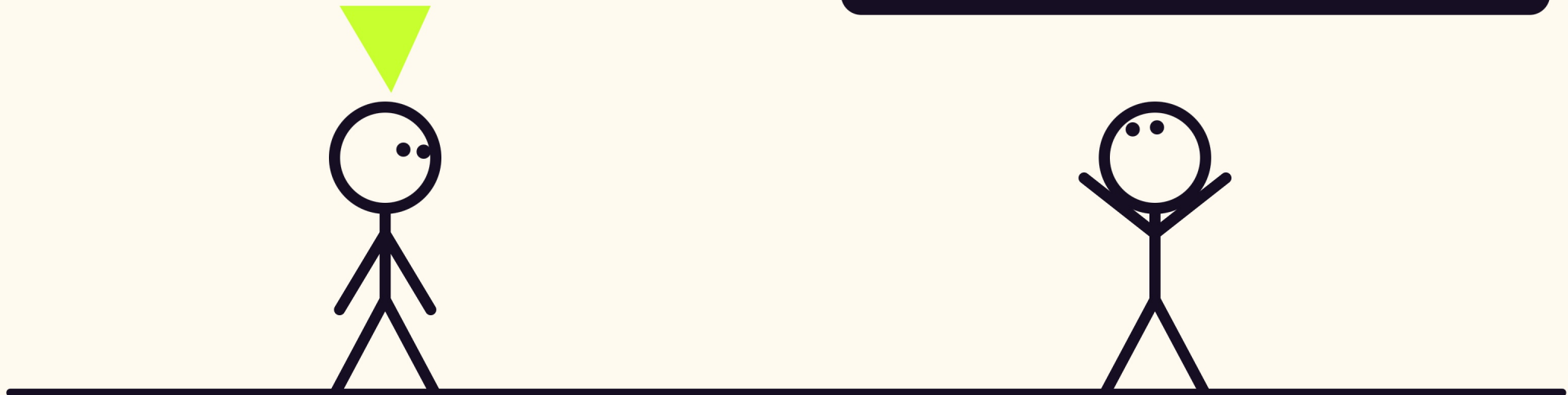
**What if none of this
is real?**





Realistic physics engine.

TICKET RECEIVED
Remove back pain.
Priority: low.



50/50

**An astronomer ran
the numbers.**

His answer: about a coin flip.



THE CATCH

**Nobody can prove any
of this.**

Which is exactly what a simulation would want.

If this is a simulation

1

Be interesting.
Boring sims get
switched off.

2

Be kind to the
NPCs. One of them
could be the dev.

3

Save often.

Please rate this simulation.



Five stars keeps the servers on. Thank you.